FSQCALL Syntax

The Trigger Commands are:

? * ! # @ & < > ^ | plus space

callsign text (Enable print)
FSQCALL opens. Addressee station starts to print ***text***. No trigger character used except space following ***callsign***. You MUST use a space or the trigger will not be recognised.

callsign? text (Is station hearing me?)
FSQCALL opens. Addressee station starts to print ***text***. When squelch closes, station responds: ***origin_callsign snr=xxdB***

callsign* (Enable FSQCALL)
Switches station to ACTIVE if FSQCALL is in SLEEP. Addressee station starts to print. When squelch closes, station responds: ***callsign:<crc>***

callsign! message (Repeat my message)
FSQCALL opens. Addressee station starts to print. When squelch closes, station responds: ***callsign: <crc> message*** This is a simple relay mechanism. ***message*** can contain further trigger commands.

callsign~ message (Repeat my message later)
FSQCALL opens. Addressee station starts to print. When squelch closes, after a delay of about 15 seconds, station responds: ***callsign:<crc> message*** This delayed relay is useful when stations mentioned in ***message*** can hear and respond to the original message.

callsign#[nnn] (Send file to station)
Addressee station starts to print. Text following ***[nnn]*** will be saved in or appended to text file nnn.txt. When squelch closes, station responds ***callsign:<crc>*** if the message stored OK. There is no response if the message was not received. ***[nnn]*** can be alpha, numeric or mixed.

callsign#[filename.txt] (Send file to station)
Addressee station starts to print. File is opened from menu, and filename appended to message before file body text, File will be saved in or appended to text file filename.txt. When squelch closes, station responds ***callsign:<crc>*** if the message stored OK. There is no response if the message was not received. ***[nnn]*** can be alpha, numeric or mixed.

callsign@ (Request station position or location information)
Addressee station starts to print. When squelch closes, station responds with pre-recorded sentence, typically containing QTH information. This could be GPS position, locator, or physical address. This is the message stored and retreived by the QTH button.

callsign& (Request station message)
Addressee station starts to print. When squelch closes, station responds with pre-recorded sentence, typically containing station information or an 'Out to Lunch' message. This is the message stored by the QTC button.

callsign^ (Request Software Version)
Addressee station starts to print. When squelch closes, station responds with current FSQCALL software version.

callsign|message (Send alert)
Addressee station starts to print. Alert pop-up box containing ***message*** is placed on the screen. When the operator closes this dialog, a response transmission is made: ***origin_callsign Alert ack***

cqcqcq text (Call for general chat)
FSQCALL opens if CQ is enabled. Following text prints.

allcall text (All stations print)
FSQCALL opens. Following text prints at all stations.

callsign> or ***callsign<*** (Speed change)
> increases speed, < decreases speed at target station. Response is ***origin_callsign: > (or<)*** If speed is already at the requested speed, the response is ***origin_callsign OK***

allcall#[nnn] (Send file to all stations)
All stations within range start to print. Text following ***[nnn]*** will be saved in or appended to text file nnn.txt. When squelch closes, station responds ***callsign:<crc>*** if the message stored OK. There is no response if the message was not received. ***allcall#[filename.txt]*** **works the same as** ***callsign#[filename.txt]***